
Alvin Wee



Alvin Wee is an LA-based music mixer, recording engineer and music producer for film, television, virtual reality and video games.

His recent credits include music mixing for the Academy Award Winning Animated Feature Disney's *Encanto*, which has received more than 15 award nominations, including the Golden Globe for Best Animated Feature and Best Original Score. Alvin alongside *Encanto*'s sound team won the CAS Award for Outstanding Achievements in Sound Mixing.

Alvin recently finished up on the music mix team for upcoming film *Top Gun: Maverick*, which will premiere May 2022. His previous film credits include score mixing for Netflix's *After We Fell*, assistant score mixing for *No Time to Die*, score recording for Disney's *Mulan* (2020), and score mixing for *Tag* starring Jeremy Renner and Ed Helms.

Aside from film, Alvin has done music mixing for video games including *Final Fantasy XIII*, *Kingdom Hearts 2.5*, *Resident Evil XII*, *PUBG Mobile x Arcane Collaboration* and *Kena: Bridge of Spirits*. Alvin's diverse portfolio also includes music mixing for *Buddy VR*, which won Best Virtual Reality and VR Immersive User Experience at the Venice Film Festival in 2018.

Apart from mixing, Alvin writes, produces and releases music for artists both in LA and Asia. In 2016 he produced the Golden Horse Award-winning song "Arena Cahaya" for songstress Zee-Avi in collaboration with Rendra Zawawi.

Alvin's broad range of experience as a music mixer and his close collaboration with filmmakers allows him to tell immersive stories through sound.